



www.eipix.com



CARE TO JOIN?

EPIX is a company comprised of over 200 individuals of various talent, experience level and expertise. We are artists, techies, dreamers, individualists who take gaming seriously, and believe that the life itself is one big game: a game that we create, and a game that we play!

We are an independent game development company, incorporated in 2005, and rebranded in 2011. Under our new slogan – Creating Worlds – we have shifted our focus towards casual games, mostly HOPA and F2P, for our exclusive partner Big Fish Games, on all popular platforms.

But we are not stopping there! Our curiosity, ambitions and steadfastness constantly present us with new possibilities, challenges, and long term goals. Every new day at work and every dream that we choose to follow brings us ever closer to our long-term mission: to become a global leader in electronic entertainment content creation.

Our process of escalating growth has led us to open up new job opportunities for likeminded individuals who see game development as their ultimate goal, and who want to build a strong, successful, long lasting career with us.

Keynote: No chairs were harmed during this photoshoot.



STORYBOARD ARTIST

Novi Sad and Belgrade, Serbia

The one sketching out the cinematics

Your task will include creating storyboards for EPIX games cinematics, creating animatics from storyboards and adding sound.

You will also be responsible for making fast changes in storyboard and animatics.



Required skills:

- Storyboarding
- Basic knowledge of After Effects
- Basic modeling and animating in 3D software
- Basic Photoshop skills
- A good understanding of film language and cinematic technique
- Understanding of 3D software render passes (diffuse, specular, ambient occlusion, ZDepth etc.)
- Sense of aesthetics (especially in connection to game art)
- Knowledge of collage techniques (creating new art out of existing resources), photo retouching, as well as creating artwork "from scratch" in 2D software
- Knowledge of Microsoft Office package
- Sufficient knowledge of English language
- Great communication and self-organizing skills
- Punctuality and precision in performing very specific tasks
- Orientation towards team-work and collaboration
- Working under pressure, meeting deadlines



Extra skills:

- Previous experience in game development or other digital art related industry
- Experience in animation and video production
- Photography
- Knowledge of project management software (ActiveCollab/Trello/Jira etc.)



Contact:

If you are interested in hearing a bit more about the position, you are more than welcome to contact our HR department at hr@eipix.com. To apply please send your CV, portfolio (.pdf, .doc or online link) and a short cover letter via following contact form.

In your cover letter please state the position you are applying for, which additional skills you possess and at what level.

Keynote: A portfolio containing storyboard artworks is required for the application.



VFX ARTIST ANIMATOR

Novi Sad and Belgrade, Serbia

As the VFX and animation master, you will create segments and full cinematics for our games.

Your tasks will include compositing and animating 2D and 3D graphics, working with 3D passes in Photoshop, making various effects using 2D/3D software and plugins, as well as video post processing.

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🔧 Required skills:

- Excellent knowledge of After Effects
- Modeling and animating in 3D software
- Proficient Photoshop skills
- A good understanding of film language
- Knowledge of collage techniques (creating new art out of existing resources), photo retouching, as well as creating artwork “from scratch” in 2D software
- Sufficient knowledge of English language
- Orientation towards team-work and collaboration
- Applicants without an animation portfolio will not be considered eligible for the position.

👍 Extra skills:

- Previous experience in game development or other digital art related industry
- Experience in animation and video production
- Photography
- Storyboarding
- Knowledge of project management software (ActiveCollab/Trello/Jira etc.)

Keynote: Please send us examples of your work in the field of animation along with your application.



GAME DESIGNER

Novi Sad, Serbia

As the mastermind behind each of our games, it will be your task to write and maintain game design documents for our F2P and HOPA games.

You will design gameplay, mechanics, puzzles, interactions and overall user experience. Your tasks will include writing narrative elements of the game including story, backstory, dialogues and cinematic scripts.

You will participate in brainstorming sessions with other members of the team. You will also work closely with members of the game design and development team during the game's production, manage deadlines and tasks. You will use our basic script language to control interactions in the game.

Last but not least, you will provide and receive constructive critique, give suggestions and solutions for improvement, keep up with industry trends, and along with us, take them to a higher level.

Required skills:

- Strong written and verbal communications and presentation skills
- Excellent documentation and organizational skills
- Fluent in speaking and writing in English language
- Excellent creative and analytical skills
- Familiarity with HOPA game genre and F2P games
- Proven ability to write on demand and in various styles
- Willingness to adapt and iterate designs
- Strong and diverse knowledge of popular culture
- Passion for making and playing games
- Attention to the finest details
- Knowledge of Microsoft Office package
- Orientation towards team-work and collaboration
- Working under pressure, meeting deadlines

Extra skills:

- Previous experience in a similar position
- Background in art, writing or programming
- Passion for books, comics, movies and video games

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Keynote: Applicants will not be accepted if they cannot name and talk about a few HOPA/F2P games.



3D GAME ARTIST

Belgrade, Serbia

As the virtual sculptor and architect, you will be responsible for creating and animating low poly game assets (vehicles, props, items, characters etc.) in our F2P games. You will create models based on concept art, as well as search for references and work "from scratch".

Required skills:

- Advanced knowledge of 3D software
- Advanced rigging and animation skills
- Advanced knowledge of unwrapping/texture baking
- Excellent knowledge of texture creation and materials
- Understanding lighting of environments
- Understanding render optimization
- Ability to box scenes (create quick prototypes of scenes that can later be swapped out for real high detail scenes)
- Ability to prioritize (detailing closer items, using tricks like textures etc. in the background)
- Familiarity with F2P games, specific aesthetics and stylization
- Sufficient knowledge of English language
- Orientation towards team-work and collaboration

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Extra skills:

- Knowledge of 2D art software
- Experience with sculpting software like ZBrush, Mudbox
- Knowledge of After Effects
- Knowledge normal map baking
- Knowledge of project management software (ActiveCollab/Trello/Jira etc.)

Please send us examples of your work along with your application.



GRAPHIC DESIGN intern

Novi Sad, Serbia

We are offering a paid internship with the possibility of full employment at a later date. You will be working part time under the tutelage of a senior graphic designer.

Once your internship is complete, you will be expected to accept full time employment as our graphic designer.

As a graphic designer in training, you will be in charge of Eipix's visual identity across all our outlets, both internal and external, both printed and digital.

Specifically, you will be responsible for the graphic design of contents on our company website, across social media platforms, company's internal and external newsletter, as well as any other medium the situation calls for.

You will also be expected to take an active role in the creation of the contents mentioned above. We will often ask for your opinion, and your opinion will be valued.

Required skills:

- Adobe CS (Photoshop, Illustrator, InDesign)
- MS Office (Word, Excel, PowerPoint)
- Ability to communicate ideas and questions
- Ability to work under deadlines
- Strong interpersonal skills in working with a variety of people (we're all family here)

Extra skills:

- Knowledge of social media platforms
- Knowledge of WordPress
- Knowledge of CorelDraw
- HTML, CSS
- Passion for video games, comics, movies and books
- Approval of the statement that Batman is the greatest superhero there is in the entire universe

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Keynote: Applicants must have strong work ethics.



COMMUNITY MANAGEMENT ASSOCIATE

Novi Sad, Serbia

As a community management associate you will primarily be expected to create and maintain content across social networks, including those specialized in artwork.

You will also be required to write and maintain content for other internal and external communication channels (newsletter, correspondence, etc.), collaborate with our graphic designer and internal artists, track media coverage and report on progress, conduct various research activities, provide customer support, and make killer coffee!

Required skills:

- Previous experience in a similar position
- Knowledge of social media platforms
- Experience in copy-editing, proofreading, and writing in Serbian language
- Fluent speaking and writing in English language
- Proven ability to write on demand and in various styles
- Attention to the finest details
- Strong verbal communication skills
- Working under pressure, meeting deadlines
- Orientation towards team-work and collaboration

Extra skills:

- Knowledge of CMS applications
- Knowledge of Photoshop
- Passion for video games, movies and comics

Contact:

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Application deadline is November 23rd.